# HSL-4XMO-CG-N/-P, HSL-4XMO-CD-N/-P

## 4-axis Pulse Train Motion Control Module :•



## General Features =

- HSL communication protocol
- Transmission speed selectable: 3/6/12Mbps
- Support for Half / Full Duplex Mode
- On-board DSP
- 4-axis pulse train Output channels
- Up to 60 axes on a single HSL Network
- Motion point table management
- Motion script download (G-Code-Like Language)

Notes

- HSL-4XMO-CG-N/-P provides general-purpose interface for connection. Users can easily connect steppers. linear motors. and other pulse train type amplifiers.
- HSL-4XMO-CD-N/-P provides D-sun interface for connection. Users can easily connect servo motors with a transfer cable.

## **Motion Control Features**

- Pulse train frequency up to 6.55MHz
- Point-to-point motion
- On-the-fly speed/position change
- 😑 13 home return modes
- 4 axes high-speed position counter latches
- Dedicated motion I/O: EL, ORG, INP, RDY, SVON, ERC, and ALM
- Pulse output options: OUT/DIR, CW/CCW, AB Phase
- e 2~4 axes linear interpolation
- e 2 axes circular interpolation
- Multi-axis continuous interpolation
- Position/speed change on-the-fly
- 13 home return modes and auto home search
- Hardware position compare and trigger
- High speed position latch function
- Programmable acceleration and deceleration time
- Trapezoidal and S-curve velocity profiles
- e 28-bit up/down counter for incremental encoder
- Hardware backlash compensator
- Softwares limit function
- Easy interface to any stepping motors, AC or DC servo, linear or rotary motors
- All digital inputs and outputs are 2500 VRMs isolated
- Point table management up to 2000 sets

## Specifications

Slave ID consumption	4
Number of controllable axes	4
Maximum number of HSL-4XMO in single HSL network	15
Position range (28 bit)	Pulse output is programmable to be OUT/DIR or CW/CCW
	28-bit up/down counter for encoder feedback signal
	-134217728 to +134217728 pulse
General-purpose input type	NPN/ PNP jumper selectable
General-purpose input	ON: 6.5V to 24V
voltage	OFF: 0 to 3V
General-purpose output	N for NPN sinking type output
	P for PNP sourcing type output
General-purpose output	±90mA (Max.)
current	
Power Supply	22Vpc to 26Vpc
Power Consumption	8W
CE Certification	Ready

# **Introduction**

### 4-Axis Pulse Train Control Module

ADLINK HSL-4XMO-CG-N and HSL-4XMO-CD-N are 4-axis pulse train motion control modules based on HSL bus. Compared with traditional PCI boards, distribution solution can let users benefit from wire-saving, space-saving, and cost-effective advantages. One HSL bus can support up to 60 axes pulse train motion control. Besides, HSL-4XMO offers point table management which can save the moving points into the module and make movement

without consuming CPU resource.

## Velocity or Position Override

The HSL-4XMO provides powerful position or speed changing function while axis is moving. After motion begins, target of speed or position can be changed on the fly at the user's discretion.

#### Linear & Circular Interpolation

In multi-axis operation, the HSL-4XMO provides linear interpolation by any 2, any 3, or even all-4 axes. Besides any 2 axes can perform circular interpolation.

#### **Continuous Contouring**

The pre-register architecture of HSL-4XMO offers the feature to build the continuous interpolation function, ie, the 2nd motion may follow previous motion instantly without latency. Thus perfect velocity continuity can be established.

#### Hardware Position Compare and Trigger Output

The HSL-4XMO provides position compare and trigger functions. The CMP channel will output a trigger pulse when encoder counter reached the compared value preset by user. Comparison is done by hardware while almost no CPU resource is needed.

#### Automatic Backlash Compensation

Whenever direction change is occurred, the HSL-4XMO outputs backlash corrective pulses before sending commands. During interpolation mode, this function will be ineffective.

#### 13 Home Return Modes

To fit into various mechanical design and operating restrictions, the HSL-4XMO provides 13 home moving modes for users to choose as their best convenience.

\*For HSL introduction, please refer to chapter 6.